BEST AVAILABLE COPY **Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD 1895471 Effective October 1, 2000 50037 25 USOL **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) TYPE **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE 710.00 NUMBER EXTRA BASIC FEE 355.00 OR NUMBER FILED FOR TOTAL CHARGEABLE CLAIMS X\$18= X\$ 9= minus 20= OR minus 3 INDEPENDENT CLAIMS X80= X40= 240 OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **OTHER THAN** 105CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY: OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER REMAINING PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** EN AFTER FEE FEE PAID FOR MENDMENT ENDM Q X\$18= Minus X\$ 9= Total OR Independent Minus 6 X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HICHEST ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE FEE PAID FOR MENDMENT X\$18= Minus X\$ 9= Total OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-PRESENT NUMBER REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR **AMENDMENT** Minus X\$18= Total X\$ 9= OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR

" If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE